



TON MERCH WHITEPAPER

Annotation

In today's world, merchandise has become an integral component of any business or initiative, serving as a means to represent products associated with a particular brand or community. This not only enhances brand awareness but also strengthens communication channels with the target audience, while also serving as a source of supplementary revenue.

Special edition merchandise, in particular, creates a sense of exclusivity that further enhances its appeal to consumers. This type of product acts as a potent marketing tool, promoting brand growth and establishing a strong foothold in the market.

Telegram has 10K+ of diverse communities and 900M+ of active users. The TON Merch platform allows each community owner to create a unique collection of merch with full implementation from the idea to worldwide shipping to the buyer. Directly inside the TON Blockchain and Telegram.



Our missions

Integration

of merch purchases with worldwide shipping directly from Telegram, using TON blockchain.

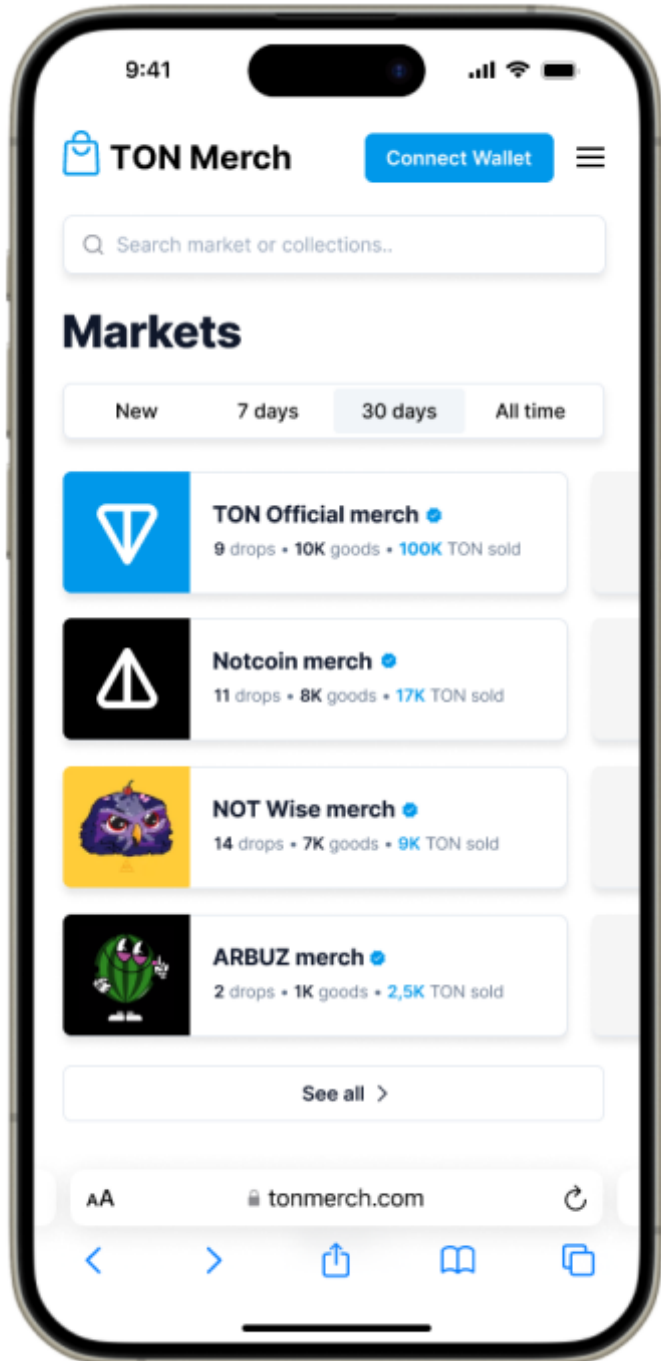
Simplify

the task of creating a collection of merch for community owners and sellers.

Promotions

of creative projects by providing sellers with a platform for developing their brand.

TON Merch App



Payments in TON

Worldwide shipping

Sellers support

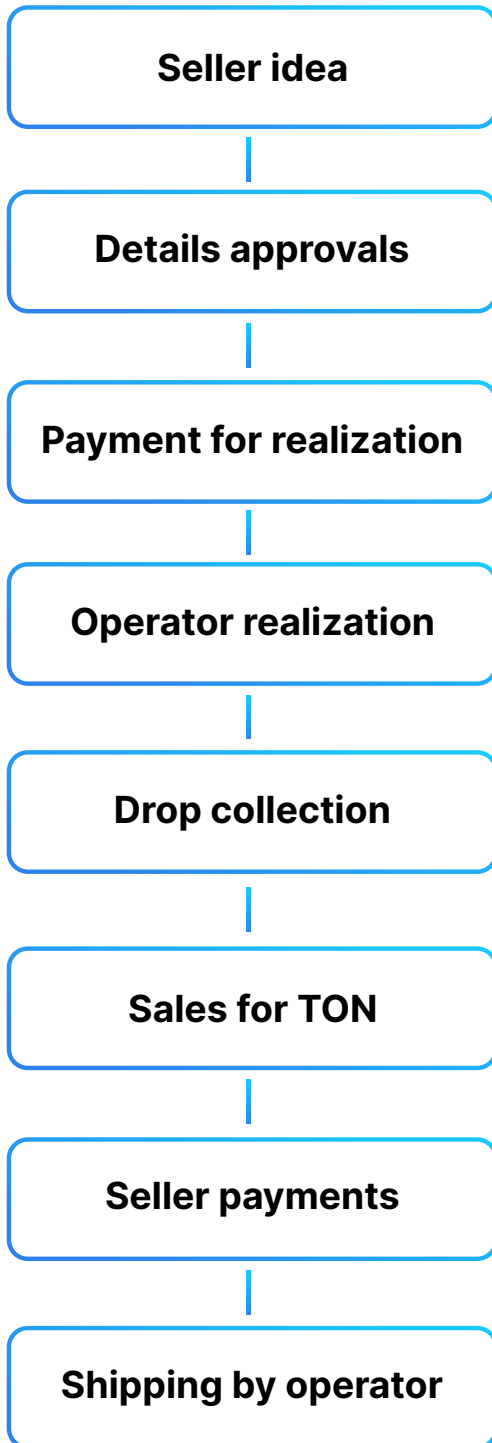
Two work schemes

Promotion platform

Work schemes

FBO

fulfilment by operator



FBS^{soon}

fulfilment by seller



Service fee

The service fee is deducted after the sale of the seller's goods from the sale amount. The service does not charge additional fees from the end user.

100% of the service fee share goes to buy Merch Coin at the market price on DEX

Service fee – 10% for FBO & FBS

Payments

The purchase transaction is divided into 2 messages:

Payment for the seller's goods and payment for delivery to the recipient.

All payments for the seller's goods transfer to the escrow wallet on the TON Blockchain. This wallet always tends to zero - payments are made to the seller once a week, and the service commission is transferred to a separate wallet.

Payments for delivery are received to a separate wallet and transferred to fiat via offramp partners for payments to logistics companies.

Payment for realization is provided in TON Coin.

The funds are transferred to fiat through offramp partners and paid to the merch factory.

Merch Coin

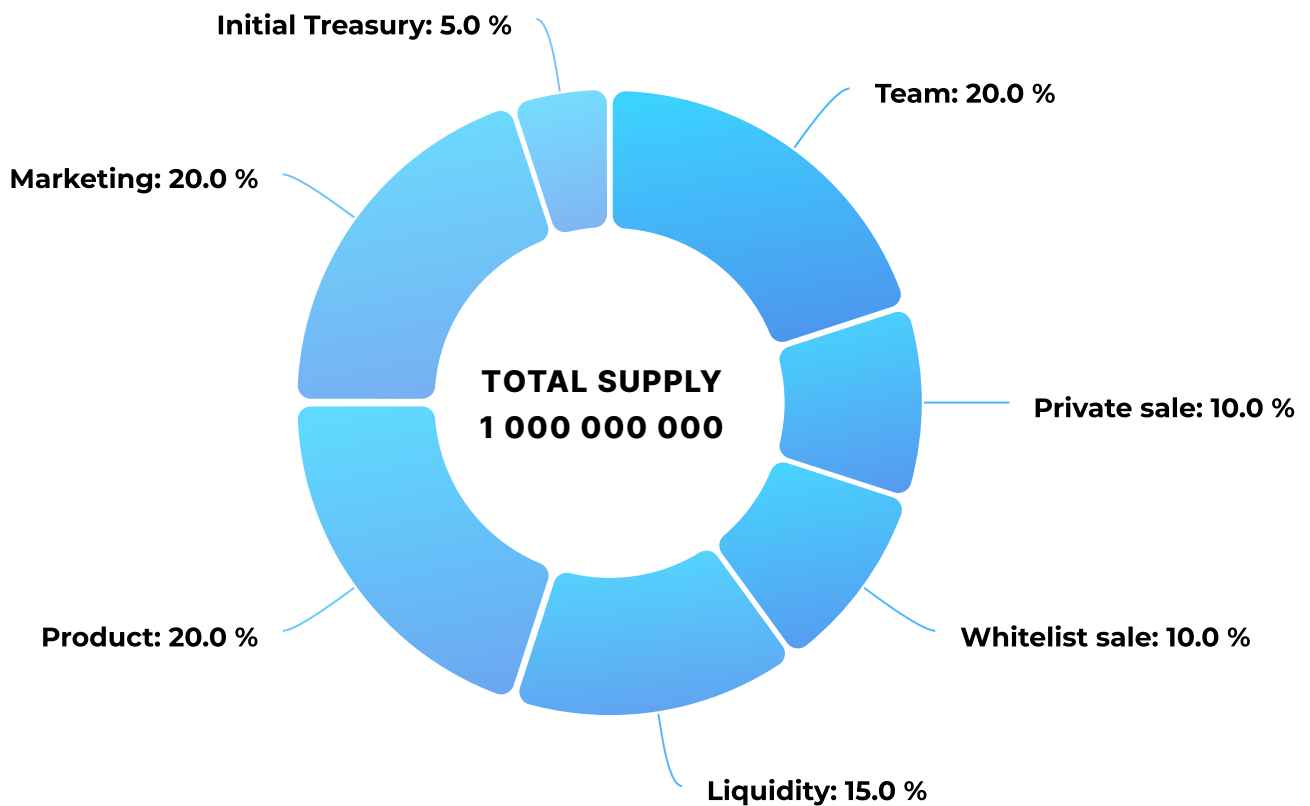
A strict limit of **1 billion \$MERCH** coins will be created, never to be increased.

Merch Coin will run natively on the **TON Blockchain**.



Merch Coin will subsequently be integrated into the service, expanding the functionality of the application and providing certain benefits for buyers and sellers.

Allocation



Vesting

Category	Lockup, months	Vesting, months	Initial unlock
Team	6	19	5%
Private sale	3	9	10%
Public sale	-	5	16,66%
Liquidity	-	23	4,16%
Product	-	23	4,16%
Marketing	-	23	4,16%
Initial treasury	-	-	100%

Lockup is the period of time after which the initial amount of tokens for this category will be unlocked.

Vesting is the period of time during which equal shares of category tokens in the amount of initial unlock will be issued monthly after the Lockup period, until the entire share is issued.

Initial Unlock is the initial percentage of tokens that is released after the cliff period for each category.

Roadmap

Q3 2024

- Private tokensale**
- Public tokensale**
- Merch Coin listing on DEX**
- CoinMarketCap placement**
- Mainnet TON Merch App launch**
- Partnerships and collaborations**
- Wallets in-app integration**

Q4 2024

- Refferal system**
- Merch Coin integration in TON Merch App**
- Telegram mini-app lauch**
- Merch Coin listing on CEX**

Q1 2025

- Merch resale mechanism**
- Merch Coin burn mechanism**

Q2 2025

- Partnerships and collaborations**
- Long-term development of the project**